

# Python Best Practice

Christian Külker

2023-05-11

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This guide follows some ideas from [The Hitchhiker's Guide To Python](#) and other ideas from the internet and myself. It is a work in progress.

## 1 PEP (Python Enhanced Proposals)

- [PEP 8](#) : The Python Style Guide. Read this. All of it. Follow it.
- [PEP 257](#) : Docstring Conventions. Gives guidelines for semantics and conventions associated with Python `docstrings` .

- [PEP Index](#)

## 2 IDE

This section contains only IDE and editors that I have Python experience with. Note that this section is incomplete.

### 2.1 Vim

Make `vim` `PEP8` compatible. Best if `vim` was compiled with `+python`.

```
1 set textwidth=79 " lines longer than 79 columns will be broken
2 set shiftwidth=4 " operation >> indents 4 columns; << unindents 4 columns
3 set tabstop=4    " a hard TAB displays as 4 columns
4 set expandtab    " insert spaces when hitting TABs
5 set softtabstop=4 " insert/delete 4 spaces when hitting a TAB/BACKSPACE
6 set shiftround  " round indent to multiple of 'shiftwidth'
7 set autoindent  " align the new line indent with the previous line
```

- If you also use vim for another language, use the `[ident]` plugin ([http://www.vim.org/scripts/script.php?script\\_id=974](http://www.vim.org/scripts/script.php?script_id=974)).
- Improved `syntax` highlighting.
- `PEP8` `compliancepycodestyle`
- `PEP8` compliance `Pyflakes` install `vim-flake8` to check PEP8 from within `vim`. Map function `Flake8` to a hotkey.
- Check PEP8 (Pyflake) on every save, edit `.vimrc`: `autocmd BufWritePost*.py call Flake8()`.
- Show PEP8 errors and warnings with `syntastic` in the quickfix window.

```
set statusline+=%#warningmsg#
set statusline+=%{SyntasticStatuslineFlag()}
set statusline+=%*
let g:syntastic_auto_loc_list=1
let g:syntastic_loc_list_height=5
```

- Use the `Python mode`: Python code checking with `pylint`, `pyflakes`, `pycodestyle`, or `mccabe`; refactoring, autocompletion with `Rope`; `virtualenv` support, documentation search.
- Use `SuperTab` for code completion with the `tab` key.

## 3 Tools

### 3.1 Pip

Install `pip` if not already done.

### 3.2 IPython

`IPython` should be used interactively with the features: shell, web-based notebook, data visualization, GUI toolkits, parallel execution.

```
pip install ipython      # base install only
pip install ipython[all] # notebook qtconsole, tests, ...
```

## 4 Environment

Use **virtual environments** on a per project base (also with `pip`).

Bash: (for `pip install`, this will make `pip` require a virtual environment)

```
export PIP_REQUIRE_VIRTUALENV=true
```

See this example environment.

```
#!/usr/bin/zsh
VER=3.10.2
# Disable the creation if bytecode (should be enabled)
# export PYTHONDONTWRITEBYTECODE=1

# pip only work with virtual enviroments (prevents accidental global
# installs)
# Or edit pip.conf, pip.ini
export PIP_REQUIRE_VIRTUALENV=true

# cache often used libraries, or edit pip.conf, pip.ini
if [ ! -d $HOME/.pip/cache ]; then mkdir -p $HOME/.pip/cache; fi
export PIP_DOWNLOAD_CACHE=$HOME/.pip/cache

# To install globally use 'gpip'
gpip() {
    PIP_REQUIRE_VIRTUALENV="" pip "$@"
}
```

```
LOC=/usr/local/bin
BIN=$LOC/python3.10
DIR=/srv/build/Python-$VER
if [ -f $BIN ];then
    #echo "BIN [$BIN] exists"
    export PATH=$LOC:$PATH
    alias -g python3="$BIN"
fi
```

## 5 Project Layout

This is the layout of the project `sample`

```
1 README.rst
2 LICENSE      # full license text
3 Makfile      # not mandatory
4 setup.py     # package distribution management
5 requirements.txt # pip requirements file
6 sample/__init__.py # 'sample' is the project name, mostly empty
7 sample/core.py # 'sample' is the project name
8 sample/helpers.py # 'sample' is the project name
9 docs/conf.py # package reference documentation
10 docs/index.rst # package reference documentation
11 tests/test_basic.py
12 tests/test_advanced.py
```

- Use the directory `sample` (and replace this with a real name) and do not use `src` or `python`.

## 6 Makefile

```
init:
    pip install -r requirements.txt
test:
    py.test tests
.PHONY: init test
clean:
    # remove bytecode
    find . -type f -name "*.py[co]" -delete -or -type d -name
    "__pycache__" -delete
```

## 7 Testing

- Use a simple and explicit path modification to resolve the package properly
- Individual tests should have an import context, create a `tests/context.py` file:

```
import os
import sys
sys.path.insert(0, os.path.abspath(os.path.join(os.path.dirname(__file__), '..')))

import sample
```

Alternatively this can be done in `tests/__init__.py`.

- Within the individual test modules: import the module like so

```
from context import sample
```

## 8 Modules

- Module names should be short
- Module names should not contain spaces
- Module names should not contain hyphens

### 8.1 Import

- Do not use `from module import *`
- Might do `from module import function` might be OK

```
"""Bad: """
    from MODULE import *
"""
    FUNCTION(PARAMETER)
"""

"""Better: """
    from MODULE import FUNCTION
"""
    FUNCTION(PARAMETER)
"""

"""Best: """
    import MODULE
```

```
"""  
MODULE.FUNCTION(PARAMETER)  
"""
```

- For nested package use: `import dir1.dir2.module as mod`.

## 9 Packages

- A directory with an `__init__.py` file is a package
- Do not add too many code to `__init__.py`
- It is considered a good practice to leave `__init__.py` empty

The command `import pack.module` will look for the file `pack/__init__.py` and execute all top level statements and then look for `pack/module.py` and execute all top level statements.

## 10 Function

Use stateless functions, if possible, because **pure functions** are:

- **deterministic:** the output will always be the same (for same input)
- **easier to change or replace:** if needed
- **easier to test:** with unit tests (less need complex context setup and data cleaning afterwards)
- **easier to manipulate, decorate, and pass around**

## 11 Decorators

- Use decorator syntax

## 12 Context Managers

- Use content managers

## 13 Dynamic Typing

- Do not use same variable for different types of content

## 14 Mutable (Changeable) and Immutable (Fixed) Types

- Mutable Types should not be used for dictionary keys

```
"""Bad"""
nums = ""
for n in range(20):
    nums += str(n) # slow and inefficient
print nums

"""Good"""
nums = []
for n in range(20):
    nums.append(str(n))
print "".join(nums) # much more efficient

"""Better"""
nums = [str(n) for n in range(20)]
print "".join(nums)

"""Best"""
nums = map(str, range(20))
print "".join(nums)
```

```
foo = 'foo'
bar = 'bar'
foobar = foo + bar # This is good
foo += 'ooo' # This is bad, instead you should do:
foo = ''.join([foo, 'ooo'])
```

```
foo = 'foo'
bar = 'bar'
foobar = '%s%s' % (foo, bar) # It is OK
foobar = '{0}{1}'.format(foo, bar) # It is better
foobar = '{foo}{bar}'.format(foo=foo, bar=bar) # It is best
```

## 15 Explicit Code

```
"""Bad"""
def make_complex( *args):
    x, y = args
    return dict( **locals())
```



```
"""Good"""  
def make_complex(x, y):  
    return {'x': x, 'y': y}
```

## 16 Statement Per Line

- Use one statement per line

## 17 Function Parameters (Arguments)

- Easy to read (the name and arguments need no explanations)
- Easy to change (adding a new keyword argument does not break other parts of the code)

### 17.1 Positional Arguments

- Should be used for simple functions

```
print_at(x,y)  
draw_line(x1,y1,x2,y2)
```

### 17.2 Keyword Arguments

- Often used with optional parameters

```
send(message, to, cc=None, bcc=None)
```

### 17.3 Arbitrary Argument List

- Use carefully or avoid it. This can often not be revoked when removing parameters, in a later stage of the application

```
"""Bad"""  
send(message, *args)  
send('Hello', ['Bilbo', 'Frodo', 'Sauron'])  
"""Better"""  
send(message, recipients)  
send('Hello', ['Bilbo', 'Frodo', 'Sauron'])
```

## 17.4 Arbitrary Keyword Argument Dictionary

- Use carefully only if needed.
- `**kwargs`

## 18 Magic

- Do not use magic
- Do not change how objects are created and instantiated
- Do not change how the Python interpreter imports modules
- Try not to embed C routines in Python, if possible

## 19 Be a Nice User

- Do not write client code that can override an object's properties and methods

## 20 Return Values

- Try to avoid multiple places for return statements

## 21 Documentation

Although there is usually one way to do it. It seems that when it comes to documentation, there are more.

Python is no exception, suggesting that a `README` file be maintained for project documentation rather than an `INSTALL` document, since installation methods are usually known and similar. The Python manual suggests the presence of a `LICENSE` file.

If the project gets bigger and the `README` gets too long (only then), parts of the `README` might be moved to a `TODO` file and a `CHANGELOG` file.

For the format `reStructuredText` or `Markdown` is suggested.

This is usually sufficient for small and medium-sized projects. Often, the death knell of an emerging open source software project comes when the project reaches a size where a `README` is no longer sufficient. Then a wiki, or even a homepage, is suggested, and political factions form, sometimes engaging in fierce bike-shed color wars. The following short section is for those situations.

Sphinx is a popular Python documentation tool that uses reStructuredText and spits out HTML and PDF.

For other parts, it is advisable to document the source code already. Python can be well documented using `docstrings` (PEP 0257#specification) in favor of block comments (PEP 8#comments).

A `docstring` comment is basically a multi-line comment with three quotes around it, and in some cases they can be used to supplement unit tests.

```
def add_two_numbers(x, y):
    """
    SUM = add_two_numbers(NUMBER_0, NUMBER_1)

    - Combine two NUMBERS via the operation of addition
    - Require a two NUMBERS: NUMBER_0, NUMBER_1
    - Return the sum of 2 NUMBERS
    """
    return x + y
```

Of course in such an obvious case a one line `docstring` comment is appropriate

```
def add_two_numbers(x, y):
    """Add two numbers and return the sum."""
    return x + y
```

## 22 Bytecode

- Do not commit `*.pyc` files to the source code repository
- Can be disabled with `export PYTHONDONTWRITEBYTECODE=1` (but probably should not)

## 23 Git

### 23.1 .gitignore

```
*.pyc
*.pyo
*.pyd
__pycache__
```

Or

```
# Will match .pyc, .pyo and .pyd files.  
*.py[cod]  
# Exclude the whole folder  
__pycache__/
```

## 24 License

- In the US a license file is needed
- Permissive licenses:
  - PSFL(Python Software Foundation License): contributing to Python
  - MIT (X11)/ new BSD/ ISC/ Apache
- Less permissive licenses:
  - LGPL
  - GPL (GPLv2, GPLv3)

## 25 Package

- [guide](#)
- Use pip (and not easy\_install)

## 26 Documentation

### 26.1 The Hitchhiker's Guide To Python

- [Online](#)
- [Book](#)
- [PDF](#)
- [github](#)

## 27 History

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Version	Date	Notes
0.1.2	2023-05-11	Improve writing, add environemnt, add link.
0.1.1	2022-06-09	Shell->bash, +history, documtation
0.1.0	2020-01-18	Initial release

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## 28 Disclaimer of Warranty

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